

ELAINE FINE



SKIN IN THE GAME

for ten instruments
or chamber orchestra

inspired by Honoré de Balzac's *La Peau de chagrin*

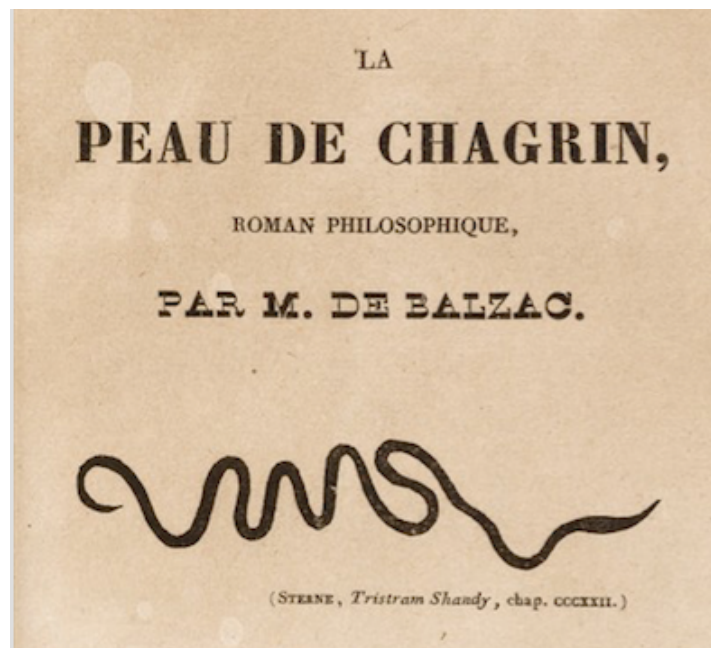
OBOE

PERFORMING NOTES:

In the final movement each of the woodwind players and the horn also play percussion instruments. Any instruments, even those made from found objects, that correspond to the general sounds of high and low drums, the metallic shake of a tambourine, the dull and grainy sound of a shaker or a sand block, and the crisp and dry sound of a slapstick or hand clap, can be used. The drums can be hit with sticks or with the hands.

The piece can be performed with a narrator (even someone from within the ensemble), or the narration can be printed in a program.

I would like to dedicate this piece to my dear friend and life-long teacher Daniel Morganstern, who encouraged me to turn the abandoned sketches that I had made for an opera into an instrumental piece.



Oboe

Skin in the Game

Overture

Allegro ♩ = 112

Elaine Fine

6

mf

3

14

mp

20

2

mf

28

f *mp* *f*

2

34

mp *f*

40

3

48

p *cresc.*

53

f

58

mp dolce

63

67

mf

70

75

mp *dim.* *p*

80

f *ff*

84

mf *f*

89

93

ff

Oboe

II. Pauline

Simply and Straightforwardly ♩ = 80-88

The musical score is written for Oboe in a single system with ten staves. The key signature has two flats (B-flat and E-flat), and the time signature is 4/4. The tempo is marked 'Simply and Straightforwardly' with a quarter note equal to 80-88 beats per minute. The score includes various musical notations such as dynamics (*p*, *mp*, *mf*, *f*), articulation (*cresc.*, *>*), and fingerings (2, 3, 4). The piece concludes with a double bar line at the end of the tenth staff.

1 *p*

8 *mp*

16 *cresc.* *mf* *mp* *mf*

23 *mf*

31 *mp* *cresc.*

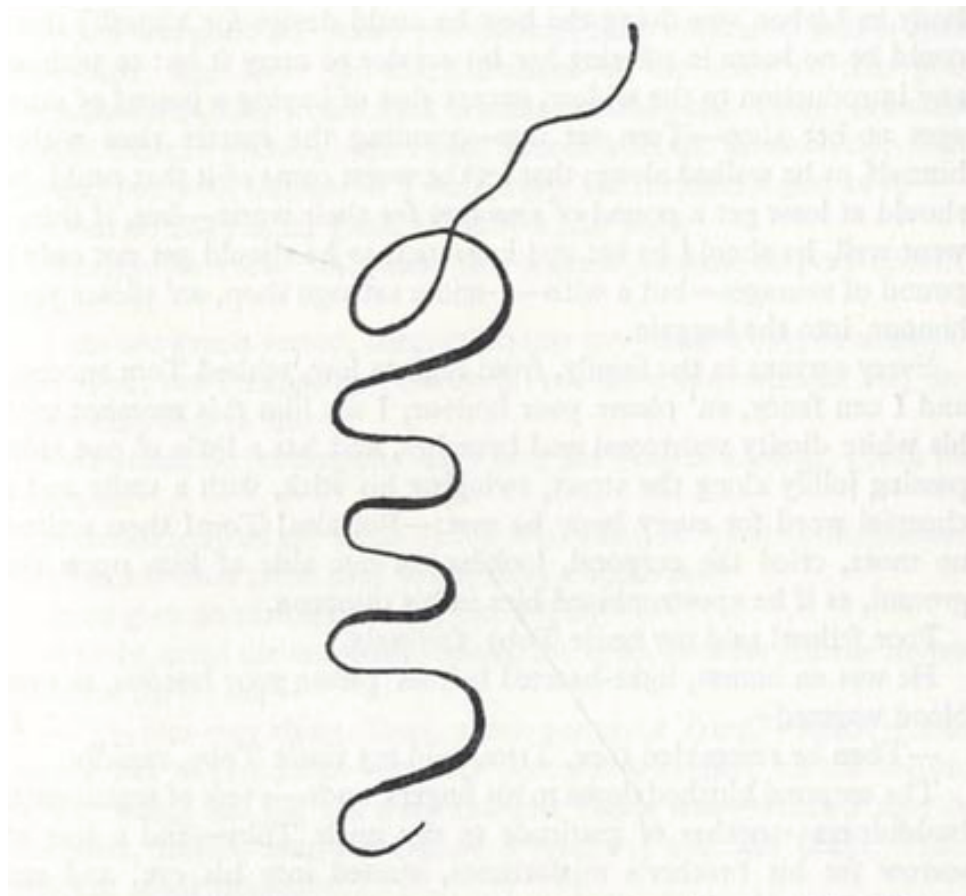
36 *f* *mf*

42 *mf*

48

53 *>* *mp*

59



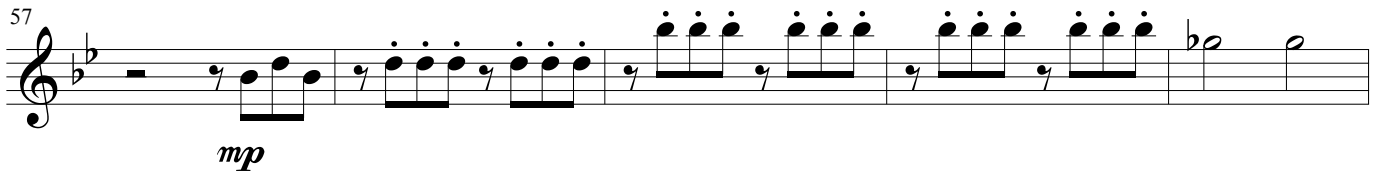
III. Foedora

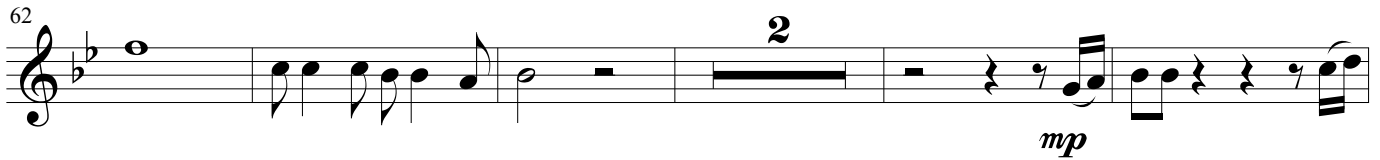
Intense, yet moderate ♩ = 100

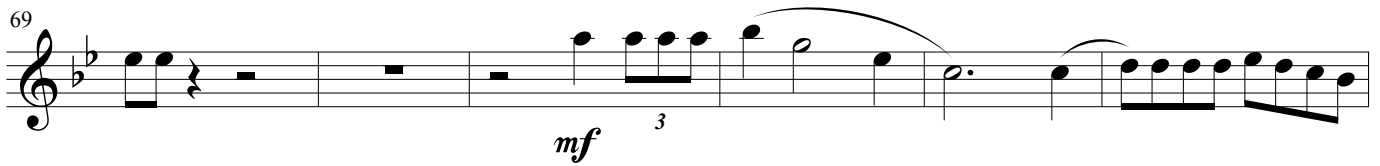
The musical score for Oboe, III. Foedora, is written in 4/4 time with a tempo of 100 beats per minute. The key signature has two flats (B-flat and E-flat). The score is divided into eight staves, each starting with a measure number:

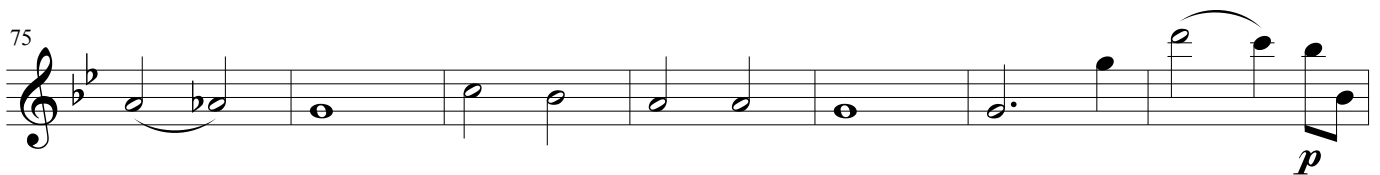
- Staff 1 (Measures 1-6):** Starts with a dynamic of *f*. The melody features eighth and quarter notes. Measure 6 ends with a dynamic of *mf*.
- Staff 2 (Measures 7-12):** Starts with a dynamic of *mf*. Measure 7 has an accent (>). Measure 8 contains a trill (2). Measure 12 ends with an accent (>).
- Staff 3 (Measures 13-16):** Starts with a dynamic of *cresc.*. Measure 16 ends with a dynamic of *ff* and an accent (>).
- Staff 4 (Measures 17-25):** Starts with a dynamic of *mf*. Measure 25 contains a trill (4).
- Staff 5 (Measures 26-31):** Starts with a dynamic of *f*. Measure 31 ends with a dynamic of *ff*.
- Staff 6 (Measures 32-36):** Starts with a dynamic of *cresc.*. Measure 36 ends with a dynamic of *f*. Measure 35 contains a triplet (3).
- Staff 7 (Measures 37-44):** Starts with a dynamic of *mf*. Measure 44 ends with a dynamic of *f*.
- Staff 8 (Measures 45-50):** Starts with a dynamic of *mf*. Measure 45 contains a triplet (3). Measure 50 contains a quintuplet (5).

Oboe

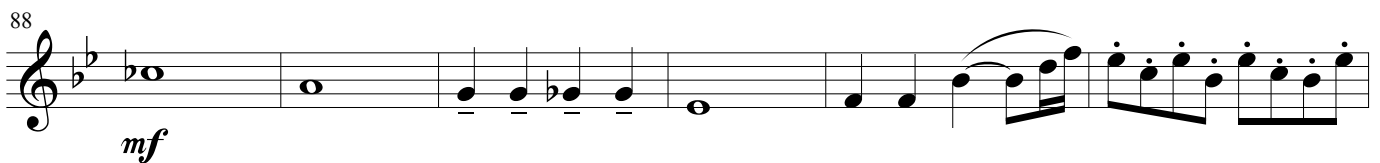
57 
mp

62 
mp

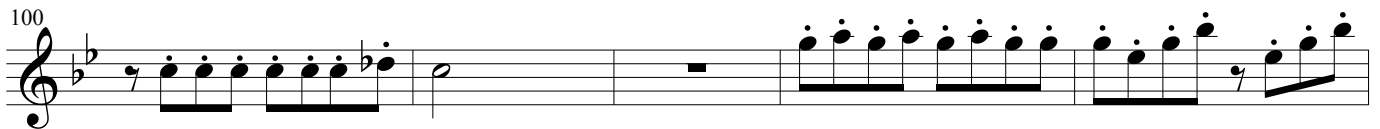
69 
mf 3

75 
p

82 
cresc.

88 
mf

94 
f

100 

105 
cresc. *ff*

IV. The Bridge

Dusky ♩ = 72

p

5 6

mp

2 *mp* *cresc.*

f *p*

cresc. *mp* *cresc.* *mf* *f*

f

2 4 *attacca*

V. The Curiosity Shop

Austere $\text{♩} = 60$

7

11

14

18

24

30

48

54

58

mp

cresc.

mf

mp

cresc.

f

p subito

mf

f

dim.

p

mf

attacca

VI. The Wild Ass's Skin

♩ = 92 Lower Drum

Musical staff for Lower Drum, measures 1-7. The staff contains a series of eighth notes in a steady rhythm. The dynamic marking is *p*.

8

Musical staff for Oboe, measures 8-14. Measures 8-11 contain rests. The staff begins with a treble clef and a key signature of one sharp (F#). The dynamic marking is *mp*.

15

Musical staff for Oboe, measures 15-21. The staff continues the melodic line with various note values and slurs.

22

Musical staff for Oboe, measures 22-27. The staff continues the melodic line with various note values and slurs.

28

Musical staff for Oboe, measures 28-32. The staff continues the melodic line with various note values and slurs.

33

Musical staff for Lower Drum, measures 33-41. Measures 33-36 contain rests. The staff begins with a treble clef and a key signature of one sharp (F#). The dynamic marking is *mf*.

42

Musical staff for Lower Drum, measures 42-48. The staff contains a series of eighth notes in a steady rhythm.

51 Oboe

f

58

65

71 *ff*

77

83

87 *mf* *mp*

94 Lower Drum