

ELAINE FINE



SKIN IN THE GAME

for ten instruments
or chamber orchestra

inspired by Honoré de Balzac's *La Peau de chagrin*

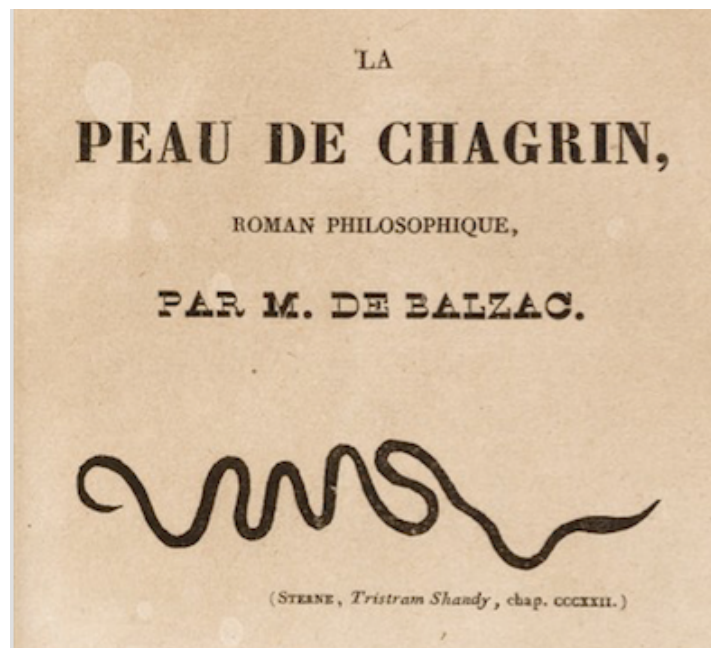
VIOLIN I

PERFORMING NOTES:

In the final movement each of the woodwind players and the horn also play percussion instruments. Any instruments, even those made from found objects, that correspond to the general sounds of high and low drums, the metallic shake of a tambourine, the dull and grainy sound of a shaker or a sand block, and the crisp and dry sound of a slapstick or hand clap, can be used. The drums can be hit with sticks or with the hands.

The piece can be performed with a narrator (even someone from within the ensemble), or the narration can be printed in a program.

I would like to dedicate this piece to my dear friend and life-long teacher Daniel Morganstern, who encouraged me to turn the abandoned sketches that I had made for an opera into an instrumental piece.



Violin I

Skin in the Game

Overture

Elaine Fine

Allegro $\text{♩} = 112$

9

mf *mp*

13

18

24

f *mp*

29

cresc. *f*

35

mp *f*

41

mf *p*

48

cresc.

51

f

55

58

65

71

75

81

85

88

94

mp dolce

mp *p*

cresc. *mf*

f *ff*

Violin I

4

II. Pauline

Simply and Straightforwardly ♩ = 80-88

Violin I score for "II. Pauline" by Debussy, measures 1-57. The score is written in G minor (three flats) and 4/4 time. The tempo is marked "Simply and Straightforwardly" with a quarter note equal to 80-88 beats per minute. The score includes various dynamics and articulations.

Measures 1-6: *pizz.* (pizzicato), *mp* (mezzo-piano), *arco* (arco), *mp* (mezzo-piano), *cresc.* (crescendo), *mf* (mezzo-forte), *p* (piano), *cresc.* (crescendo), *mp* (mezzo-piano).

Measures 7-16: *mp* (mezzo-piano), *cresc.* (crescendo), *mf* (mezzo-forte), *p* (piano), *cresc.* (crescendo), *mp* (mezzo-piano).

Measures 17-26: *mp* (mezzo-piano), *cresc.* (crescendo), *mf* (mezzo-forte), *p* (piano), *cresc.* (crescendo), *mp* (mezzo-piano).

Measures 27-33: *pizz.* (pizzicato), *p* (piano), *arco* (arco), *mp* (mezzo-piano), *cresc.* (crescendo), *f* (forte).

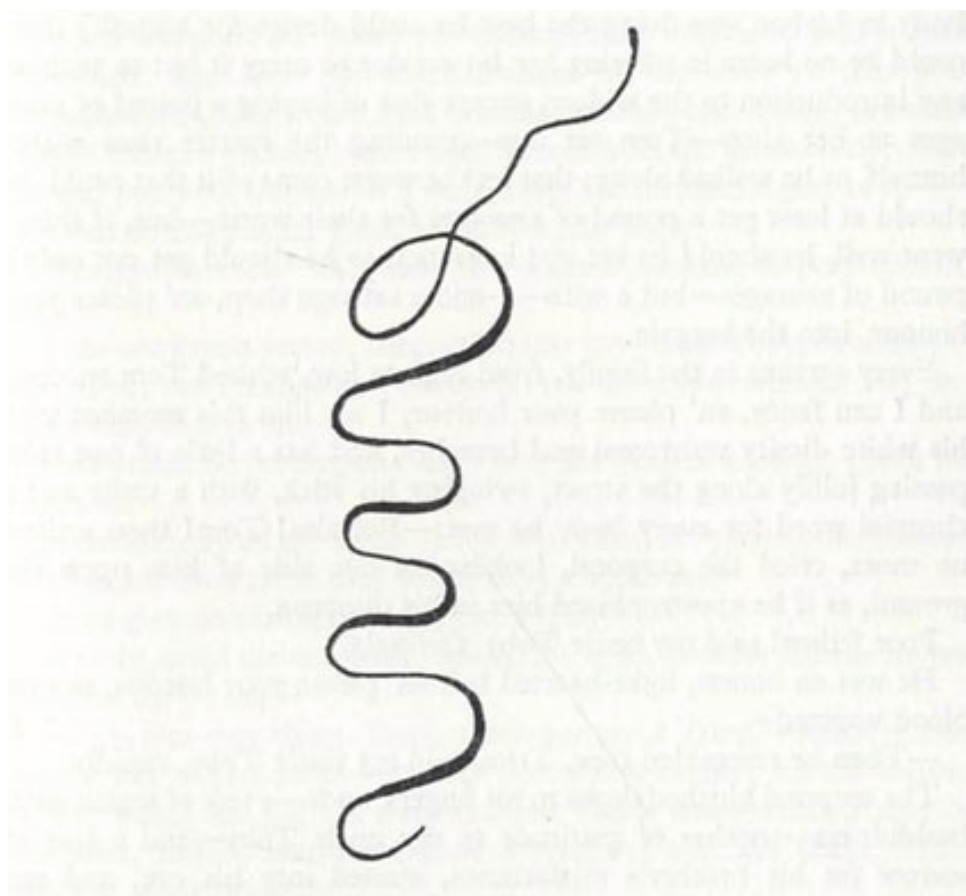
Measures 34-39: *cresc.* (crescendo), *f* (forte).

Measures 40-44: *mf* (mezzo-forte).

Measures 45-50: *mf* (mezzo-forte).

Measures 51-56: *mp* (mezzo-piano), *cresc.* (crescendo), *f* (forte).

Measures 57-62: *mp* (mezzo-piano), *cresc.* (crescendo), *f* (forte).



III. Foedora

Intense, yet moderate ♩ = 100

Violin I score for "III. Foedora". The piece is in 4/4 time, key of B-flat major (two flats), and tempo "Intense, yet moderate" (♩ = 100). The score consists of 48 measures across nine staves.

Measure numbers and dynamics are indicated below the staves:

- Staff 1 (Measures 1-4): *f* (forte)
- Staff 2 (Measures 5-8): *mf* (mezzo-forte), *p* (piano)
- Staff 3 (Measures 9-12): *mf*, *cresc.* (crescendo)
- Staff 4 (Measures 13-16): *ff* (fortissimo), *mf*
- Staff 5 (Measures 17-20): *ff*
- Staff 6 (Measures 21-24): *f* (forte)
- Staff 7 (Measures 25-28): *cresc.*, *ff*
- Staff 8 (Measures 29-32): *mf* (mezzo-forte)
- Staff 9 (Measures 33-36): *f*
- Staff 10 (Measures 37-40): *mp* (mezzo-piano)
- Staff 11 (Measures 41-44): *mf*

The score includes various musical notations such as triplets, slurs, and dynamic markings.

Violin I musical score, measures 54-104. The score is written in treble clef with a key signature of two flats (B-flat and E-flat). The tempo is marked *mp* (mezzo-piano) at measure 54. The dynamics progress through *cresc.* (crescendo), *ff* (fortissimo) at measure 60, *mp* at measure 68, *cresc.* at measure 72, *mf* (mezzo-forte) at measure 77, *p* (piano) at measure 83, *cresc.* at measure 89, *f* (forte) at measure 95, and *ff* at measure 104. The score includes various musical notations such as slurs, ties, and dynamic markings.

54 *mp*

60 *cresc.* *ff*

68 *mp* *cresc.*

72 *mf*

77 *p*

83 *cresc.* *mf*

89 *f*

95 *f*

100

104 *cresc.* *ff*

IV. The Bridge

Dusky ♩ = 72

p

7

13

p

19

mp

24

29

34

cresc.

f

40

cresc.

mp

cresc.

45

mf

f

50

attacca

2

4

VI. The Wild Ass's Skin

$\text{♩} = 92$
pizz. 1

p

2 3 4 5

6 6 7 8 9 10 11

12 12 13 14 15 16 17

mf

18 18 19 20 21 arco

24

30

35 pizz. 1 2 3 4 5 6

41 arco

f

The musical score is written for Violin I. It begins with a tempo marking of 92 beats per minute (♩ = 92). The first five measures (1-5) are marked 'pizz. 1' and 'p'. Measures 6-11 are marked 'p'. Measures 12-17 are marked 'mf'. Measures 18-21 are marked 'arco'. Measures 24-29 are marked 'arco'. Measures 30-34 are marked 'arco'. Measures 35-40 are marked 'pizz. 1'. Measures 41-45 are marked 'arco' and 'f'. The score is divided into systems of five measures each, with measure numbers 1 through 45 indicated at the beginning of each system.

Violin I

11

