

4^o Mus. pr. 37430

DEUX QUINTETTI

pour

Basson,

Violon, deux Altos & Violoncelle,

dedies à

Monsieur Jacques Hartmann,

Propriétaire d'une Fabrique à Münster près de Colmar,

par

J. BRANDL.

Oeuvre 52.

N^o 1681.

Prix 4,30 fr.

A Offenbach ⁹/_m, chez Jean André.

VIOLA PRIMA,

All^o ma non troppo.

ten: ten:

QUINTETTO 1.

Dynamic markings: *f*, *p*, *sp*, *mf*, *ff*, *cres:*, *pizz:*, *arco.*

Performance instructions: *pizz:*, *arco.*

4 6 8 1.

VIOLA PRIMA.

3

f *p* *f* *p* *pizz:*
arco.
ten: ten:
f *p* *f* *p*
f *p*
f *p*
1 *fp* *f* *p* *f* *fp*
mf *cres:* *poco f* *f* *ff*
pizz: *p* *arco*
pizz: *arco* *f* *p* *fp*
f *fp* *f* *fp* *f* *fp*
p
f *f* *p* *ff*

VIOLA PRIMA.

Andante. *Con moto.*

Minuetto. *Un poco Allegro.*

1 Maggiore.

4 6 8 1.

VIOLA PRIMA.

5

Minore.

Moderato.

V. S.

VIOLA PRIMA.

Handwritten musical score for Viola Part II, measures 1-6. The score is written on six staves in G major (one sharp) and 2/4 time. The notation includes various dynamic markings such as *f*, *mf*, *p*, *ppoco f*, *sp*, *ff*, and *fz*. The music features complex rhythmic patterns, including sixteenth and thirty-second notes, and rests. A first ending bracket is present in measure 5, leading to a repeat of the final measure. The score concludes with a double bar line in measure 6.

Adagio ma nontroppo.

QUINTETTO 2

Adagio ma non troppo.

QUINTETTO 2

The musical score for Quintetto 2 consists of ten staves. The first staff begins with the tempo marking 'Adagio ma non troppo.' and the section title 'QUINTETTO 2'. The music is written in a key with two flats (B-flat and E-flat) and a 4/4 time signature. The first staff includes dynamics such as *ff*, *ppp*, and *ff*, along with a first ending bracket. The second staff features a forte *f* dynamic and a crescendo. The third staff includes *fp*, *f*, *pp*, *ff*, and *pp* dynamics. The fourth staff starts with a piano *p* dynamic. The fifth staff includes *ff*, *p*, *ff*, and *p* dynamics, followed by a first ending bracket and the tempo change 'Allo non troppo.' The sixth staff continues with *p* and *ff* dynamics. The seventh staff features a piano *p* dynamic. The eighth staff includes *f* and *mf* dynamics. The ninth staff features *f* and *p* dynamics. The tenth staff concludes with *f* and *p* dynamics. The score is filled with various musical notations including eighth notes, sixteenth notes, and rests, with many notes beamed together.

4681

VIOLA PRIMA.

7

p
mf
f
fp
p
poco f
p
f
p pizz:
f arco.
p
f
p
f
mf
f
p
f
f
ff
tr
1
p
tr
p
tr
p
tr
p
cres:
ff
p
ff
cres:
f
p
cres:
ff
tr
tr
tr
p
!

VIOLA PRIMA.

p

f

f *p* *f* *p*

f *p* *f* *p*

poco f

fp

cres:

mf *p* *ff*

ff *p* *pizz:*

arco.

f *p*

f *p*

tr *tr*

f *ff*

tr

4 6 8 1.

VIOLA PRIMA.

9

Romanza. Andante.

The musical score is for the Viola Prima part of a Romanza, marked Andante. It begins with a treble clef, a key signature of one flat (B-flat), and a 3/4 time signature. The first staff starts with a forte (f) dynamic and a slur over the first four measures. The second staff continues with a piano (p) dynamic and a slur. The third staff features a forte (f) dynamic and a slur. The fourth staff has a forte (f) dynamic and a slur. The fifth staff begins with a piano (p) dynamic and a slur. The sixth staff has a forte (f) dynamic and a slur. The seventh staff starts with a piano (p) dynamic and a slur. The eighth staff has a forte (f) dynamic and a slur. The ninth staff begins with a forte (f) dynamic and a slur. The tenth staff has a piano (p) dynamic and a slur. The eleventh staff starts with a piano (p) dynamic and a slur. The twelfth staff has a forte (f) dynamic and a slur. The thirteenth staff begins with a mezzo-forte (mf) dynamic and a slur. The fourteenth staff concludes with a forte (f) dynamic and a double bar line. The number 4681 is printed at the bottom right of the page.

All^o ma non troppo.

Minuetto.

Trio.

Allegretto.

VIOLA PRIMA.

II

1

f *p* *mf*

pp *f* *p* *f*

f *f* *p*

f *p*

4

f *p* *f* *p*

f

f

1 1

p

1 1 1

ff

ff *f* *p*

poco f *pp* *f* *fp*

p

f *p* *f*

fp *f*