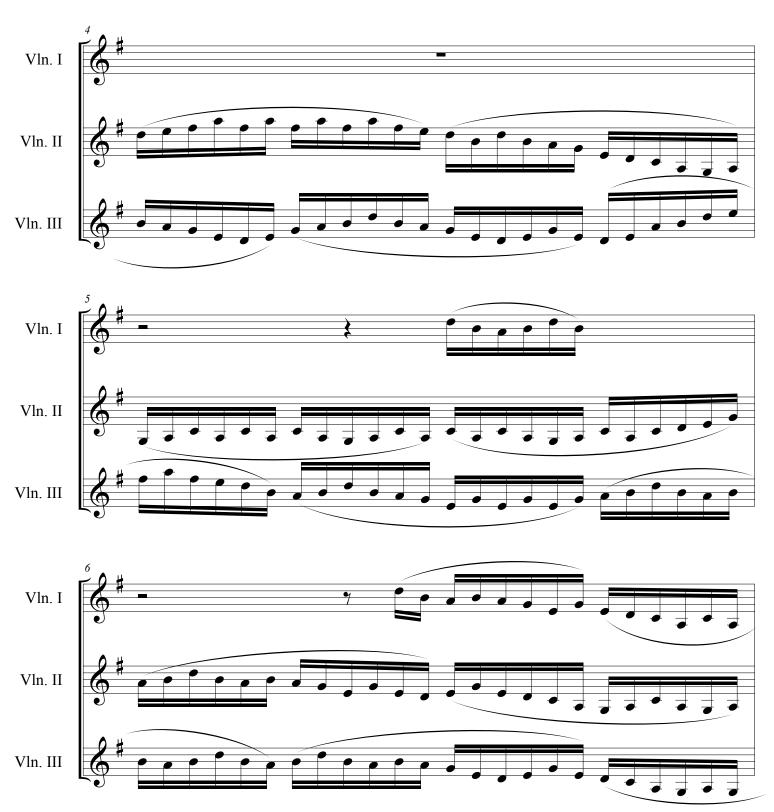
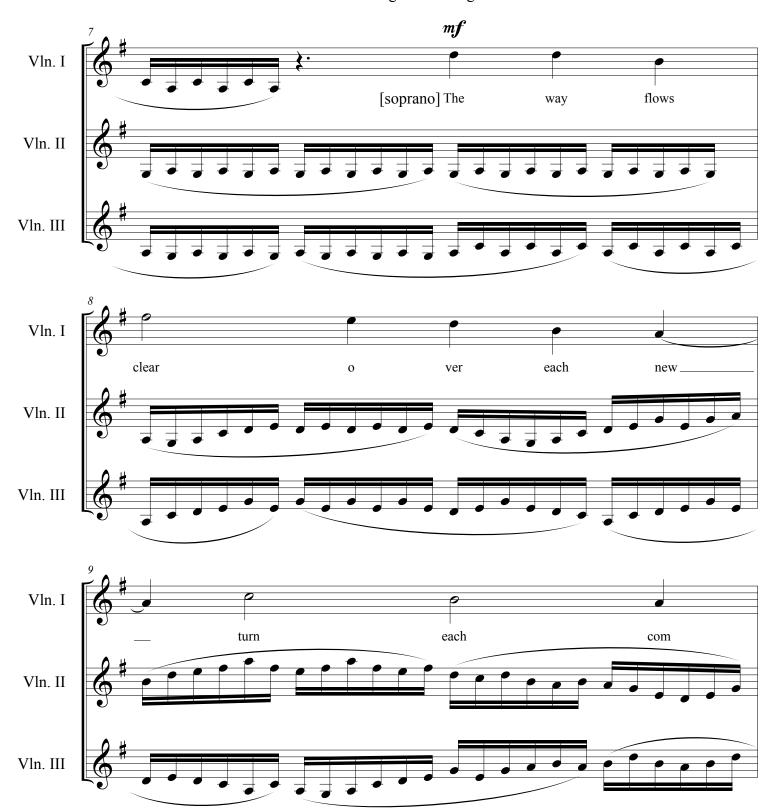
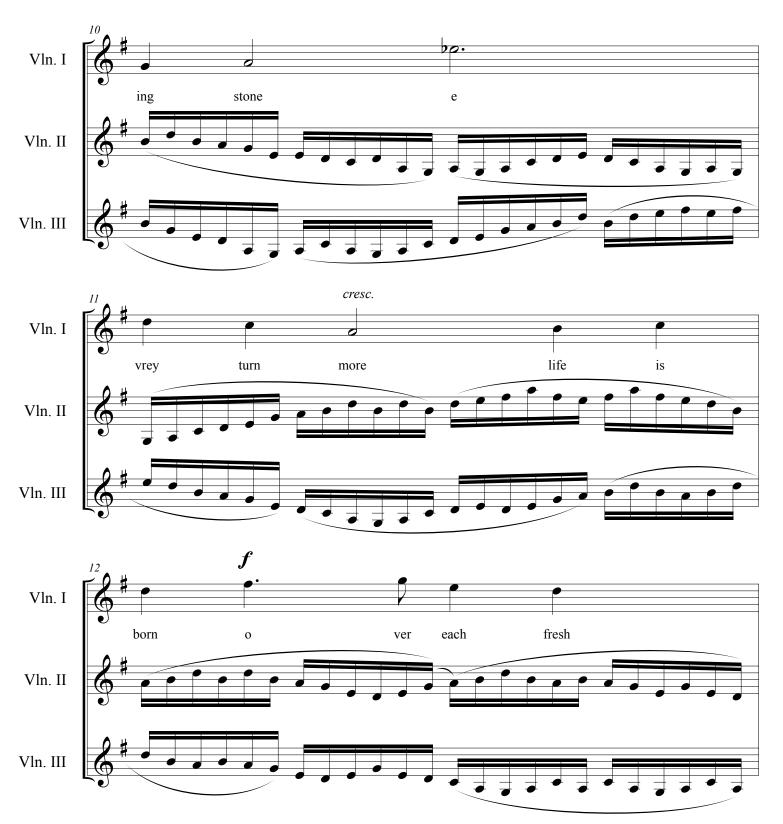
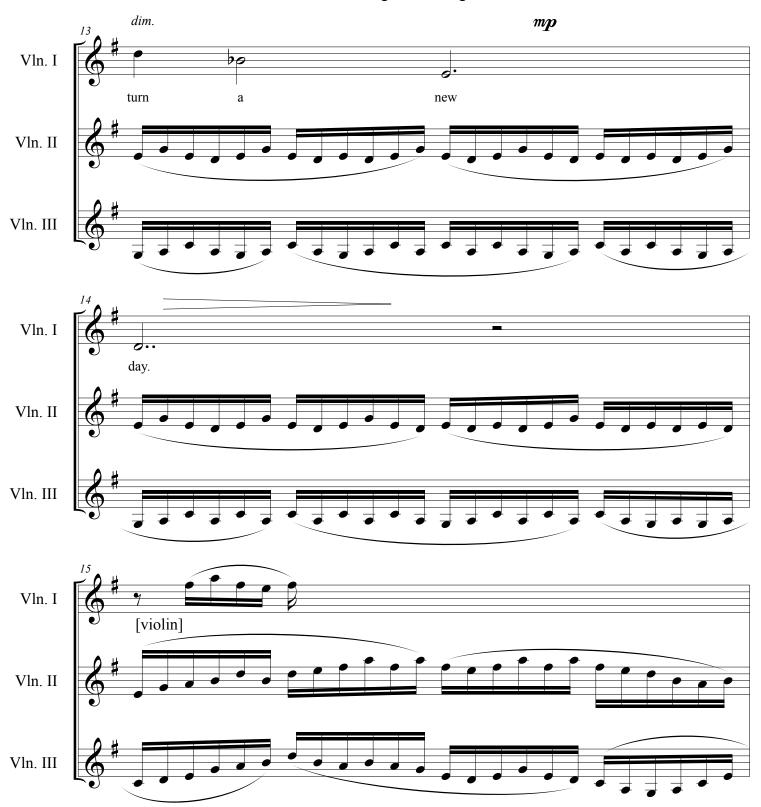
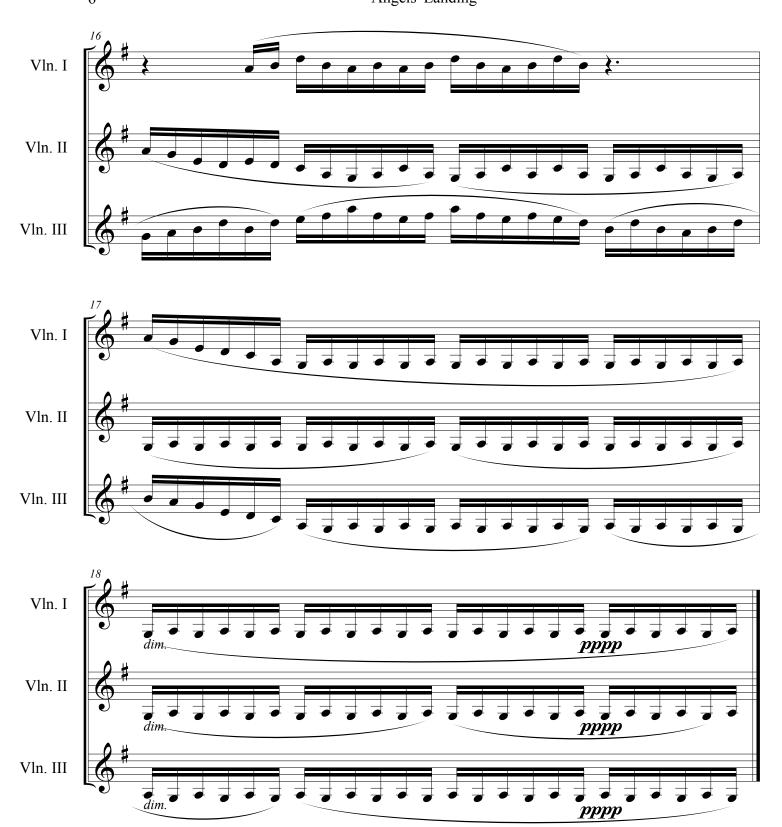
Dynamics key for violins (one degree less with voice): Score Angels' Landing IV = pIII = mpMovement 1: Water and Sun Danielle Rosaria Cummins II = mfCon vivo I = fViolin I & [violin] soprano Violin II Violin III dim. sim.



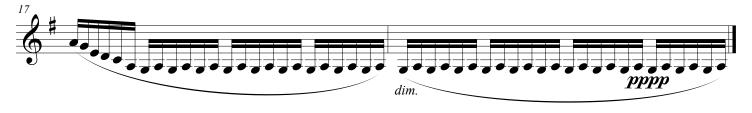








Dynamics key for violins (one degree Violin I less with voice): Angels' Landing and soprano IV = pIII = mpMovement 1: Water and Sun Danielle Rosaria Cummins II = mfI = fCon vivo [violin] sim. mf [soprano] The way flows clear o ver each new___ cresc. turn each com ing stone e vrey turn new life is dim. mp [violin] day. born ver each new_ turn a new



Dynamics key for violins (one degree

Violin II

less with voice):

IV = p

III = mpII = mf

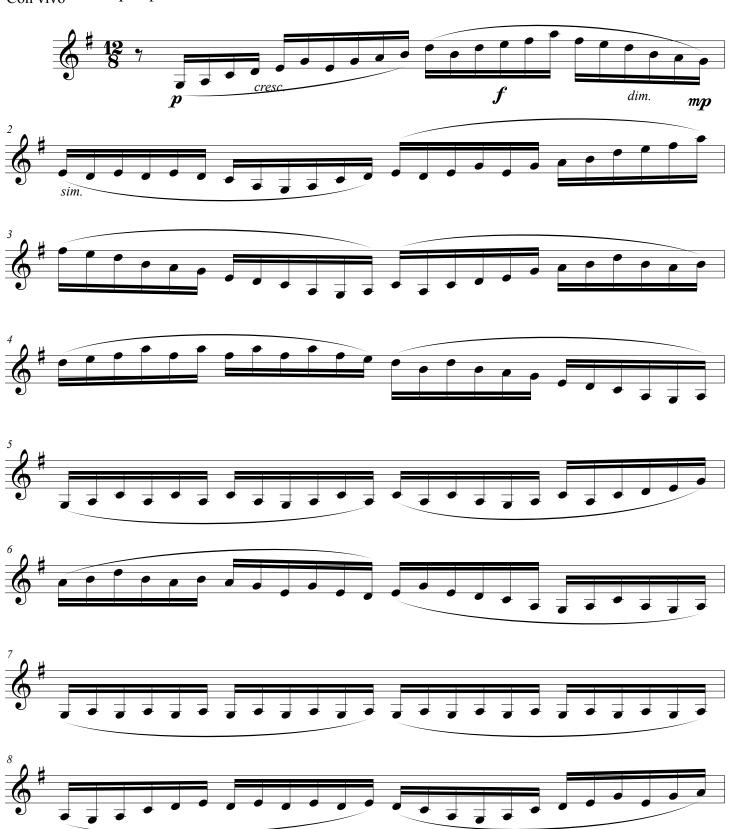
Angels' Landing

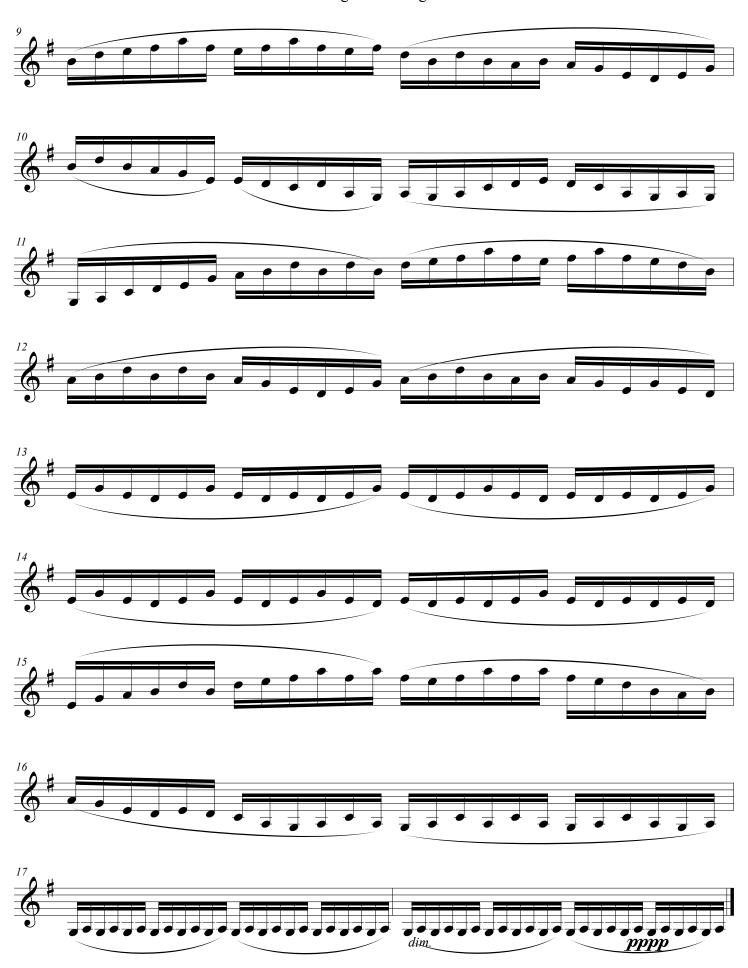
Movement 1: Water and Sun

Danielle Rosaria Cummins

Con vivo

I = f





Dynamics key for violins (one degree

Violin III less with voice):

IV = p

Angels' Landing

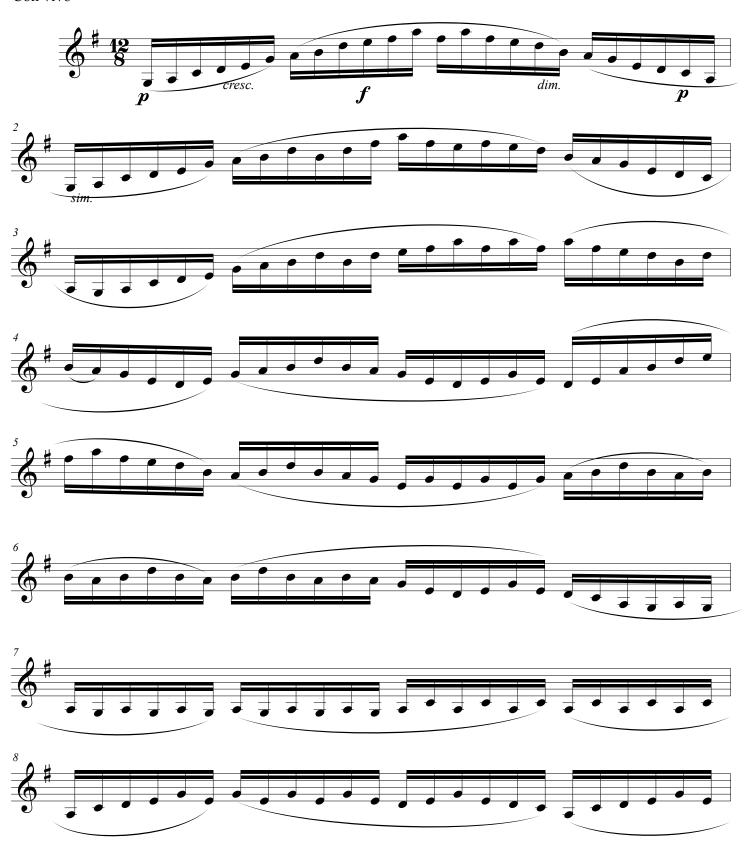
III = mp

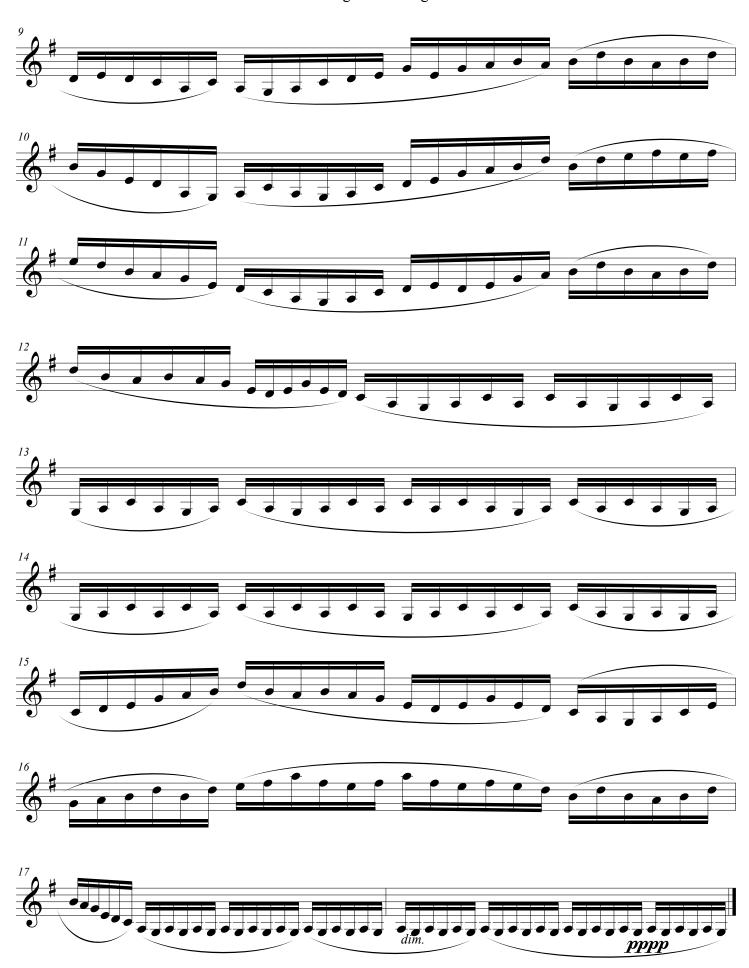
II = mf

Movement 1: Water and Sun

Danielle Rosaria Cummins

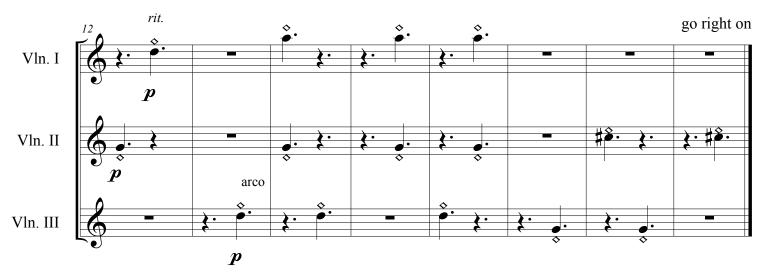
I = fCon vivo





Movement 2: The Storm







p

8









